

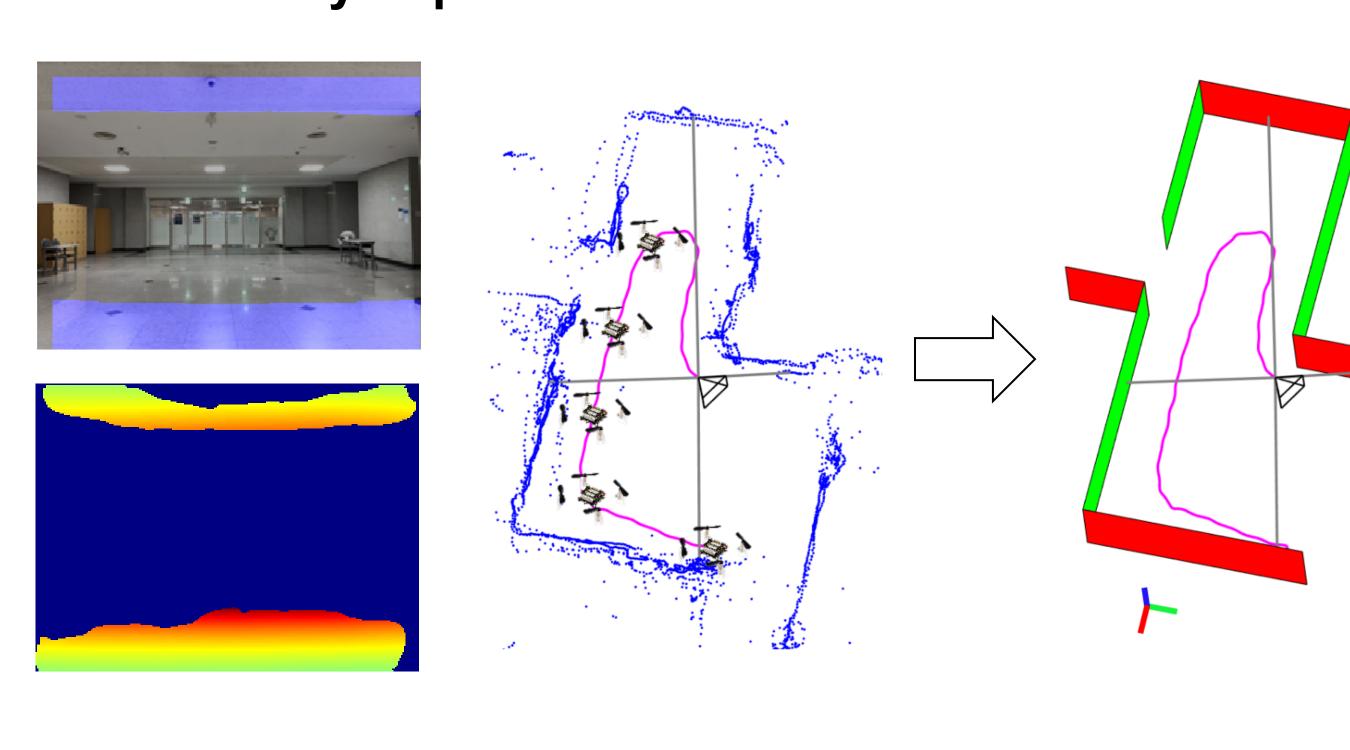
# Linear Four-Point LiDAR SLAM for Manhattan World Environments



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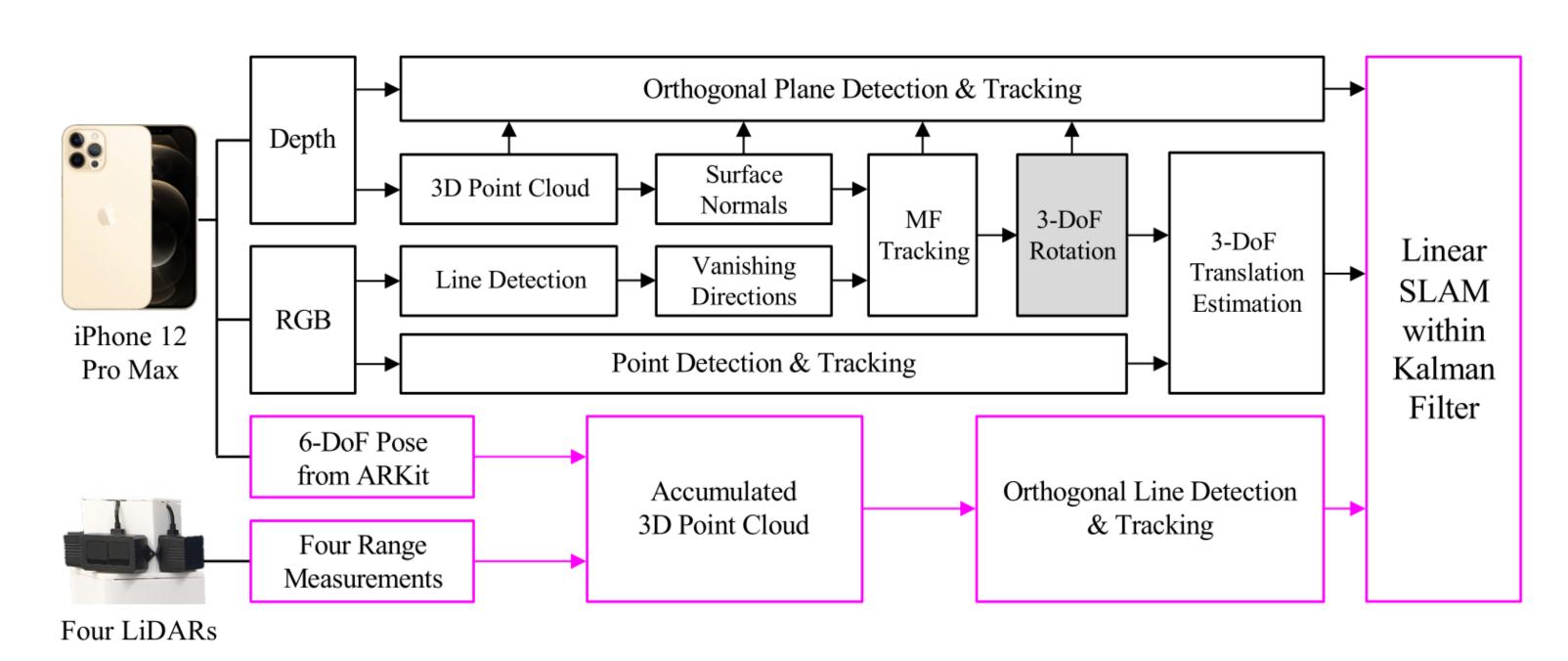
#### Motivation

- Short Effective Range (up to 5 m) of Depth Cameras
- Very Fragile for RGB-D SLAM in Wide and Open Spaces
- Too Heavy/Expensive Commercial LiDAR for Nano Drones

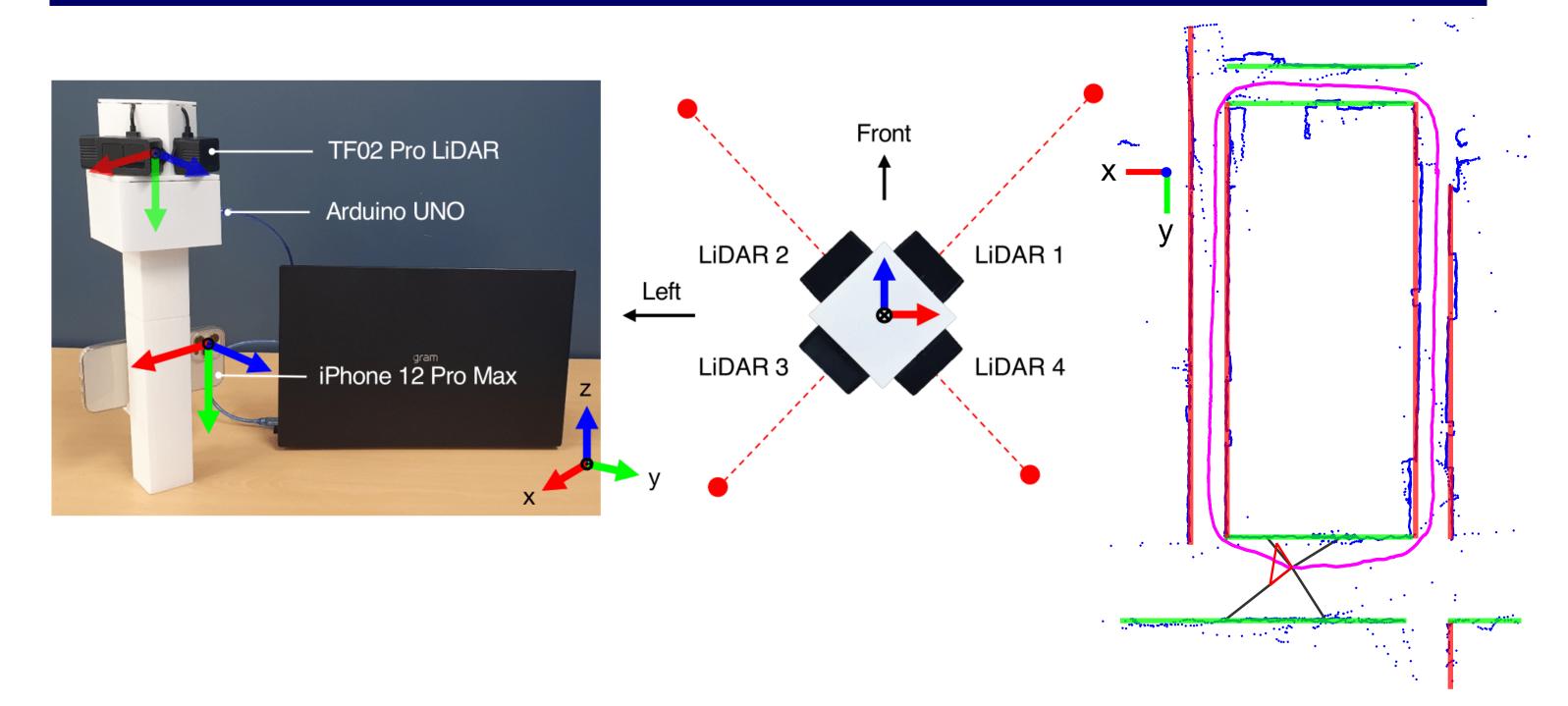


#### Contributions

- Structure Map with Sparse Sensing of Four-Point LiDARs
- Accurate Localization and Mapping with MW Structures
- Seamless Integration with VO Methods for Open Spaces



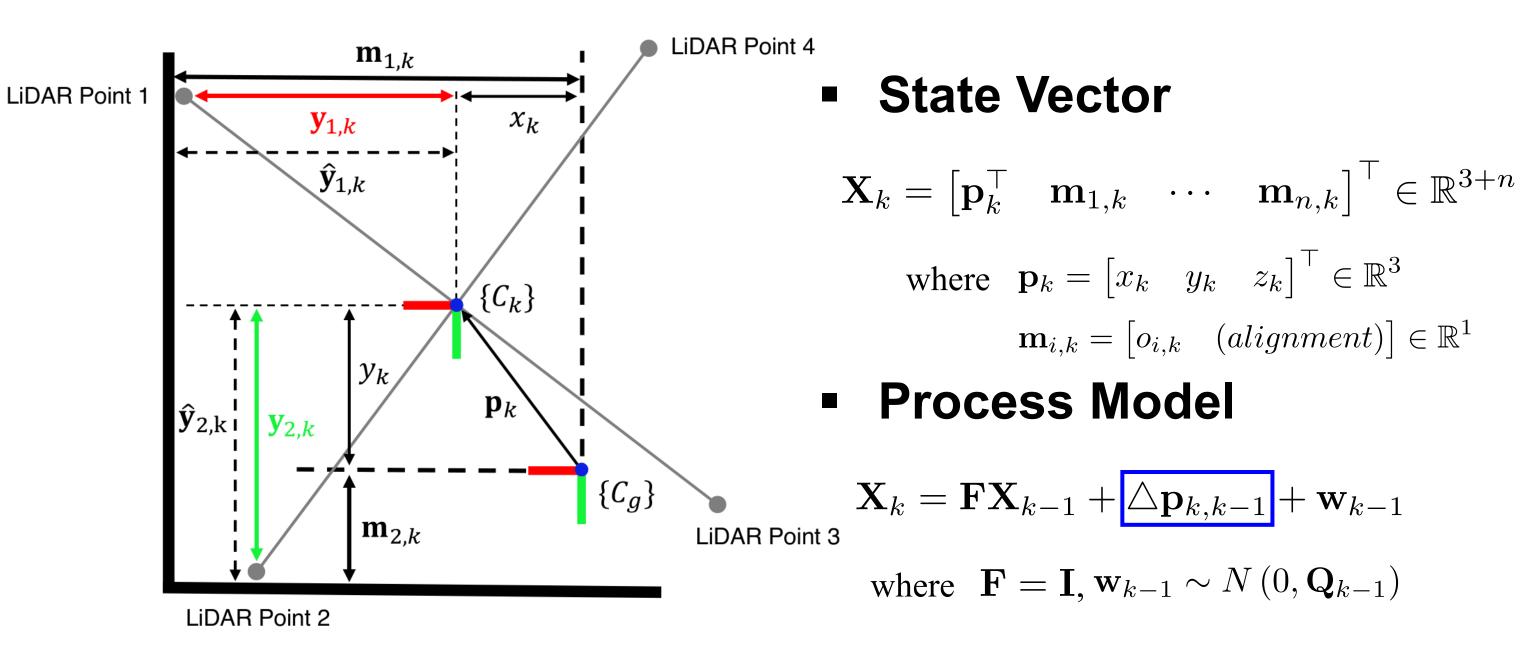
## Sensor Configuration



- Four Radially-Spaced, Single-Point LiDARs at 15 Hz
- Commercial VIO (Apple ARKit) for the SLAM Front-End
- Depth Measurement Capabilities:

TF02 Pro LiDAR: Depth Measurement Range up to 40m Apple ARKit: Depth Measurement Range up to 5m

## Linear Four-Point LiDAR SLAM



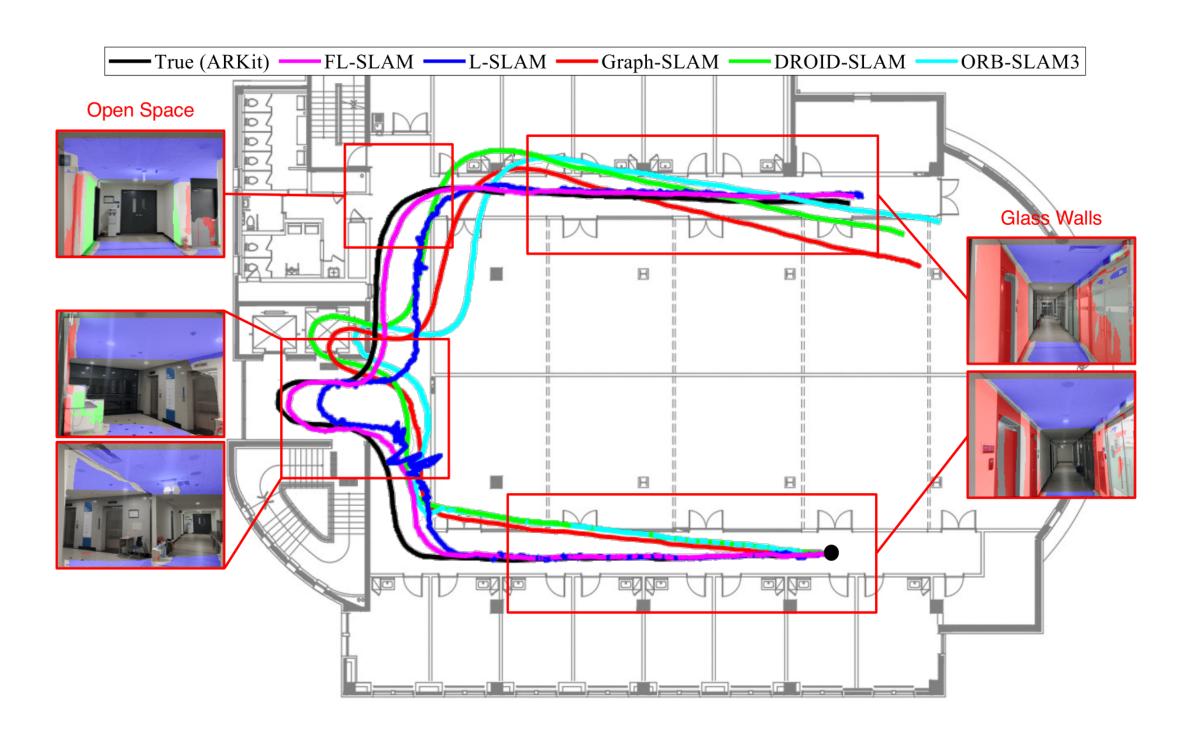
Measurement Model

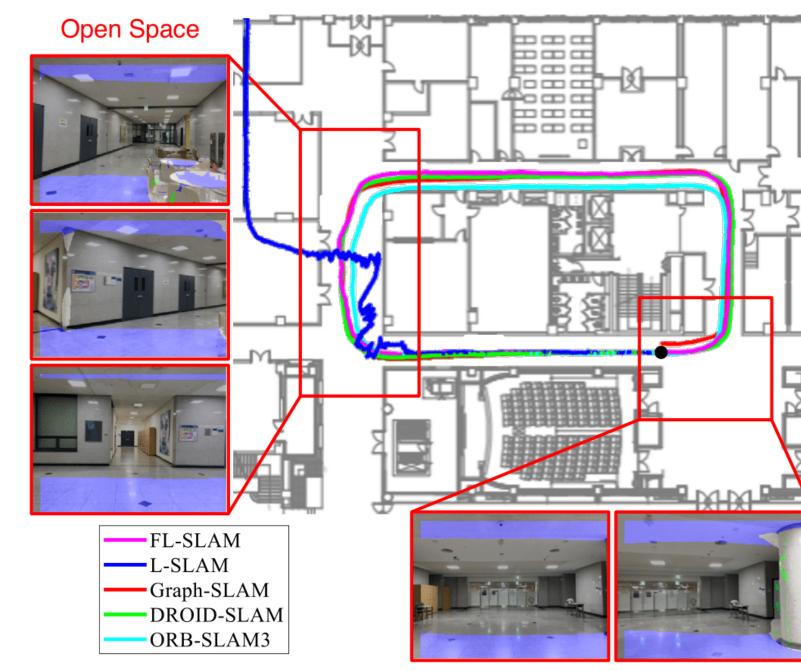
$$\mathbf{y}_{k} = \begin{bmatrix} \mathbf{m}_{1,k} - x_{k} \\ \mathbf{m}_{2,k} - y_{k} \\ \mathbf{m}_{3,k} - z_{k} \\ \vdots \end{bmatrix} = \mathbf{H}_{k} \mathbf{X}_{k} + \mathbf{v}_{k} \quad \text{where} \quad \begin{bmatrix} \mathbf{H}_{k} = \begin{bmatrix} -1 & 0 & 0 & 1 & 0 & 0 & \cdots \\ 0 & -1 & 0 & 0 & 1 & 0 & \cdots \\ 0 & 0 & -1 & 0 & 0 & 1 & \cdots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ \mathbf{v}_{k} \sim N\left(0, \mathbf{R}_{k}\right) \end{bmatrix}$$

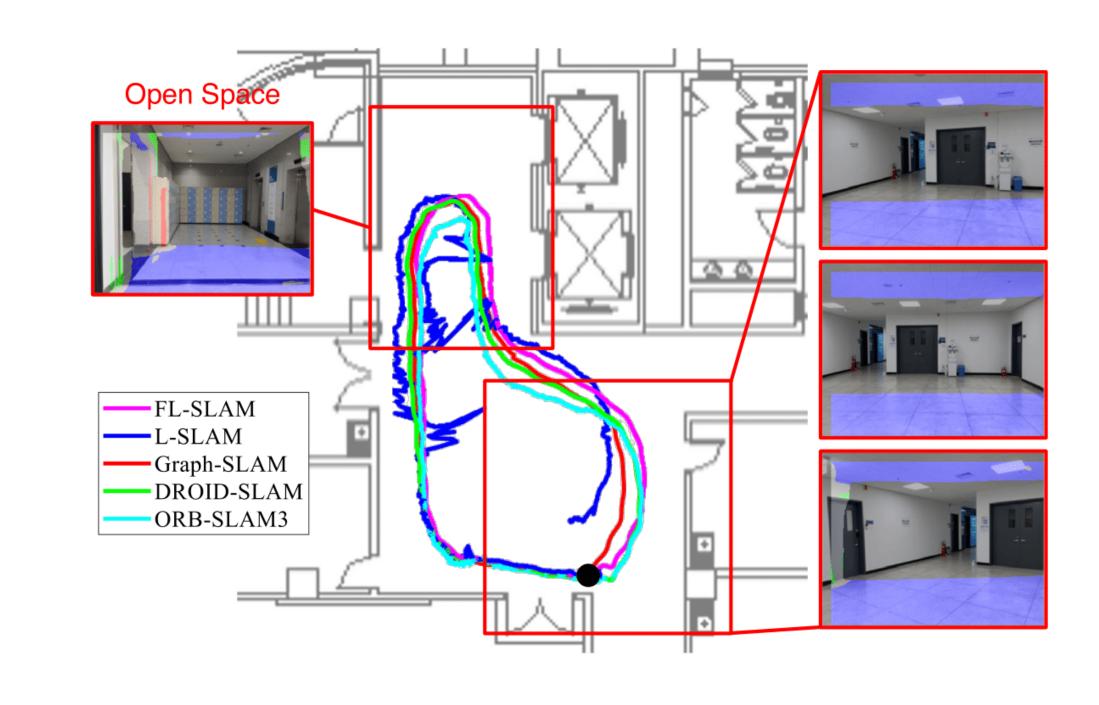
- Detect orthogonal walls by fitting the lines to 2D points.
- Update 2-DoF translation and 1-D map within a linear Kalman filter.

### Evaluations

Experiment	FL-SLAM (Ours)	L-SLAM	Graph-SLAM	DROID-SLAM	ORB-SLAM3	Length (m)
L-shaped Corridor	0.660	1.990	29.373	0.845	1.510	52.032
U-shaped Corridor	0.738	<u>1.476</u>	3.177	2.657	3.846	64.361
Open Hallway 3	0.390	7.164	0.406	0.326	0.699	34.564







- FL-SLAM achieves comparable performance using only the sparse sensing of inexpensive four-point LiDARs.
- FL-SLAM constructs reliable global MW maps, resulting in more accurate translation updates in open spaces.