San Francisco World: Leveraging Structural Regularities of Slope for 3-DoF Visual Compass



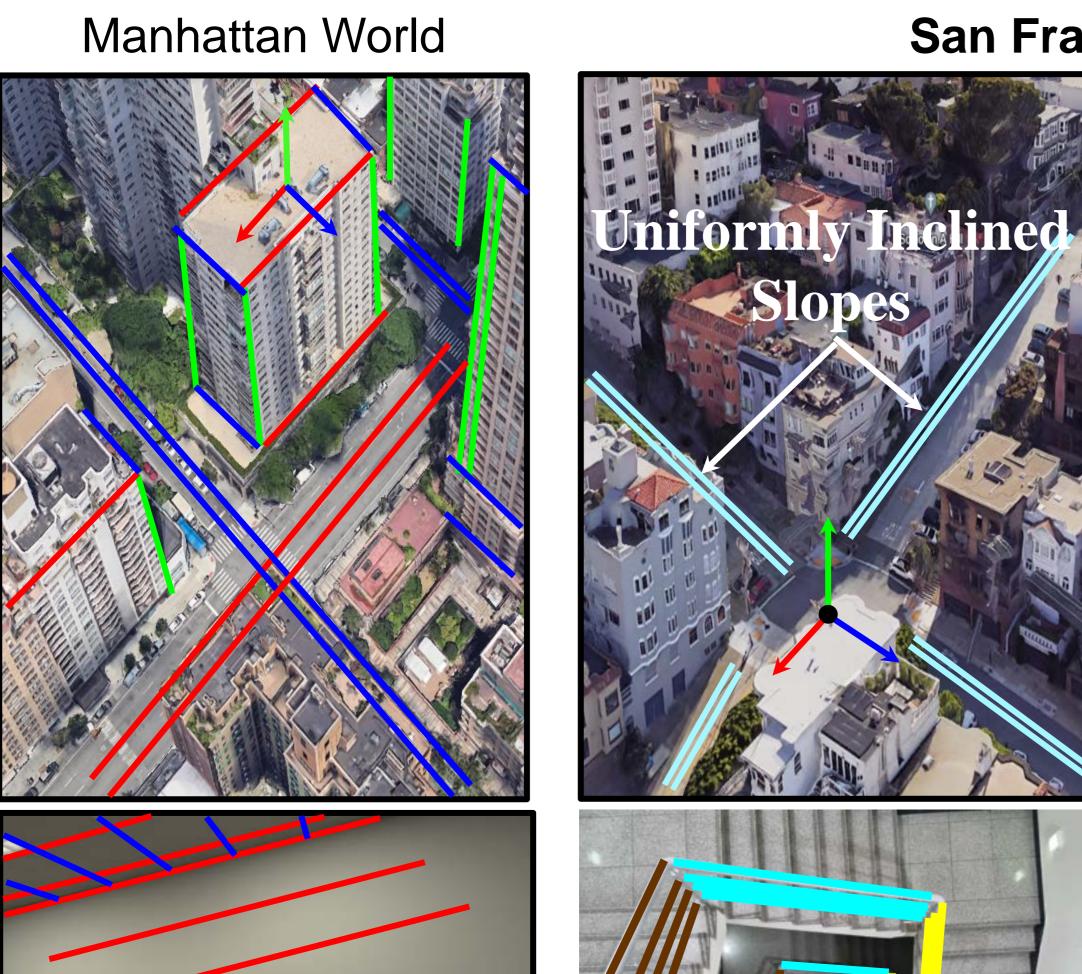
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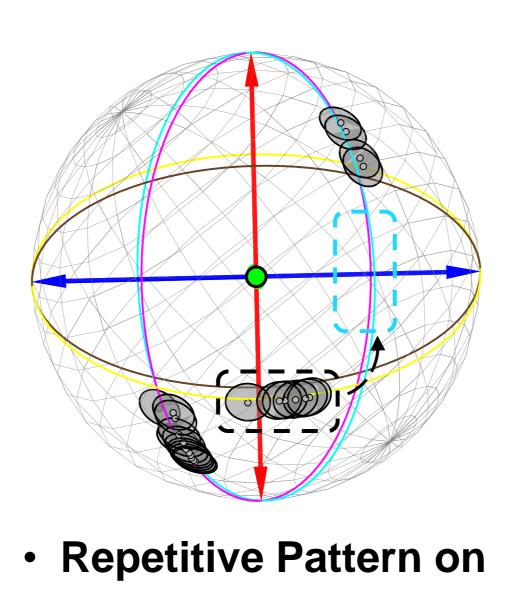
Source Codes and Datasets:



Motivation



San Francisco World



the Gaussian Sphere

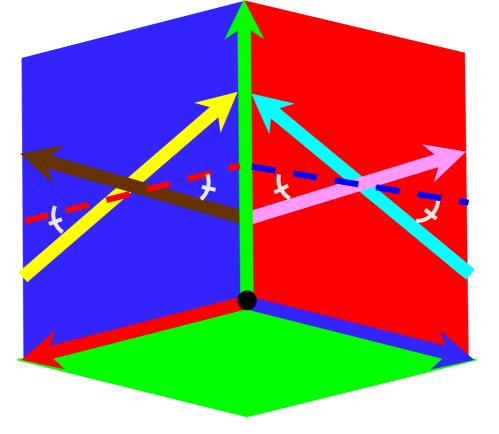


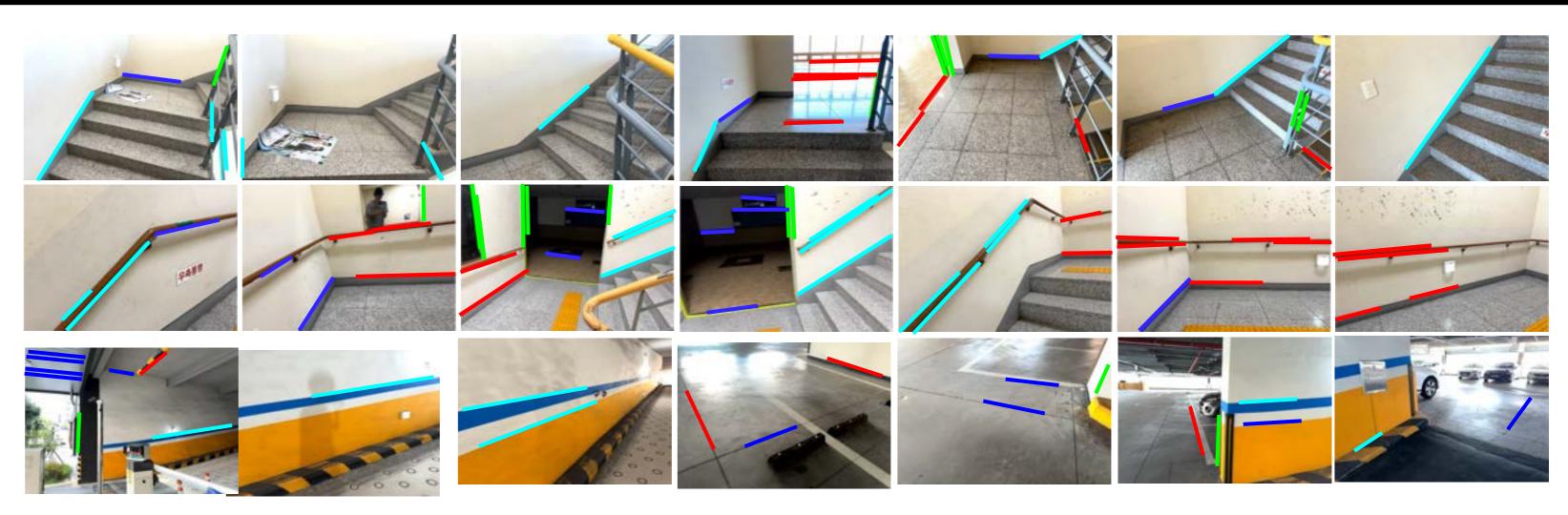
Illustration of SFW

We propose a novel San Francisco World (SFW) model characterized by repetitive four-direction slope angles,

Contributions

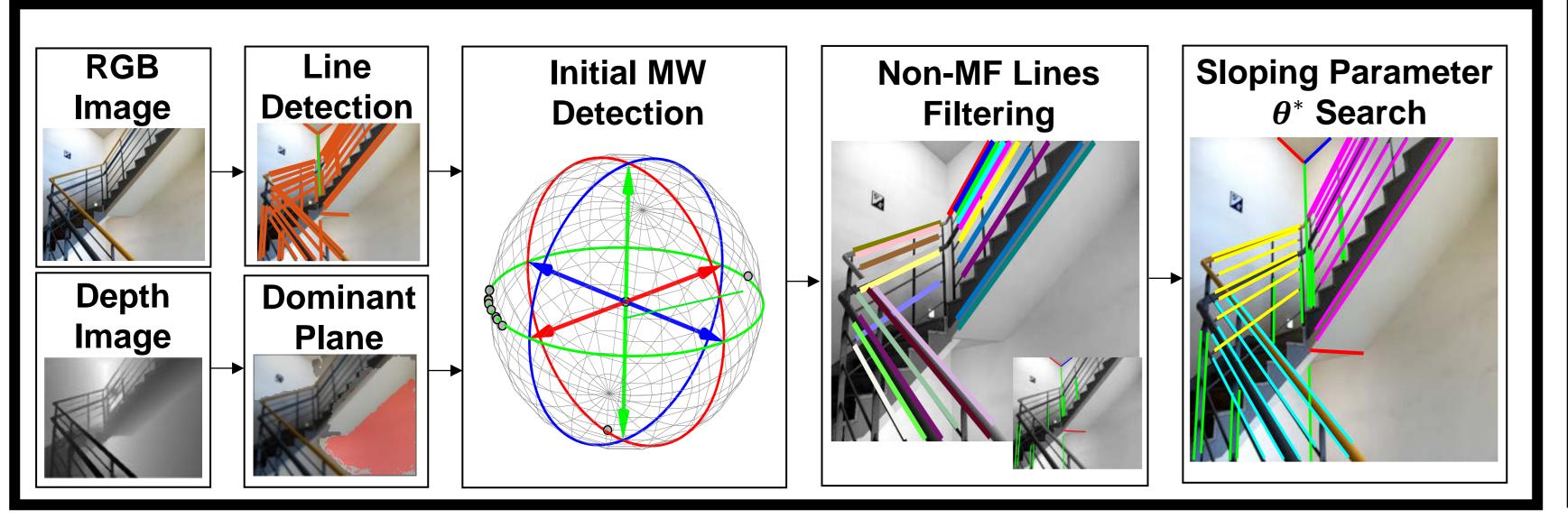
- 1. A novel structural model, San Francisco world (SFW) for structured environments with slopes
- Drift-free and accurate rotational motion tracking for 3D inter-floor navigation
- Extensive evaluations on indoor/outdoor settings with slopes

Our GIST-SFW RGBD Dataset

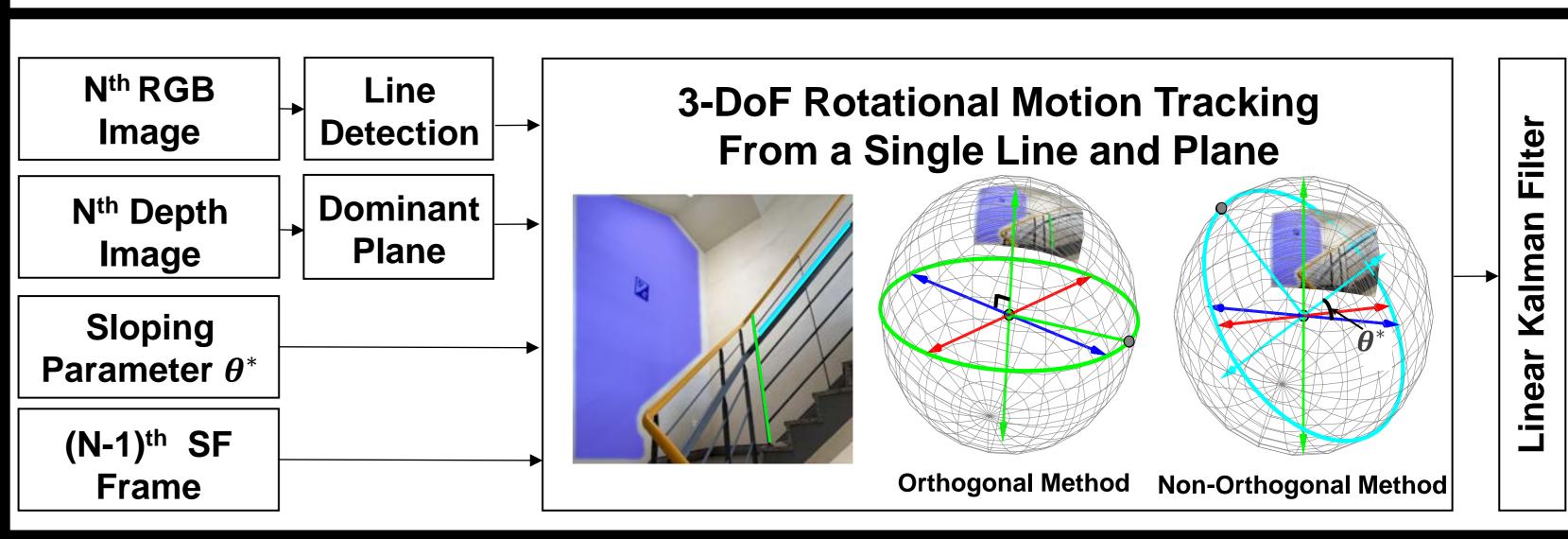


We establish the first dataset of sequential RGB-D images collected in SFW

San Francisco World Detection

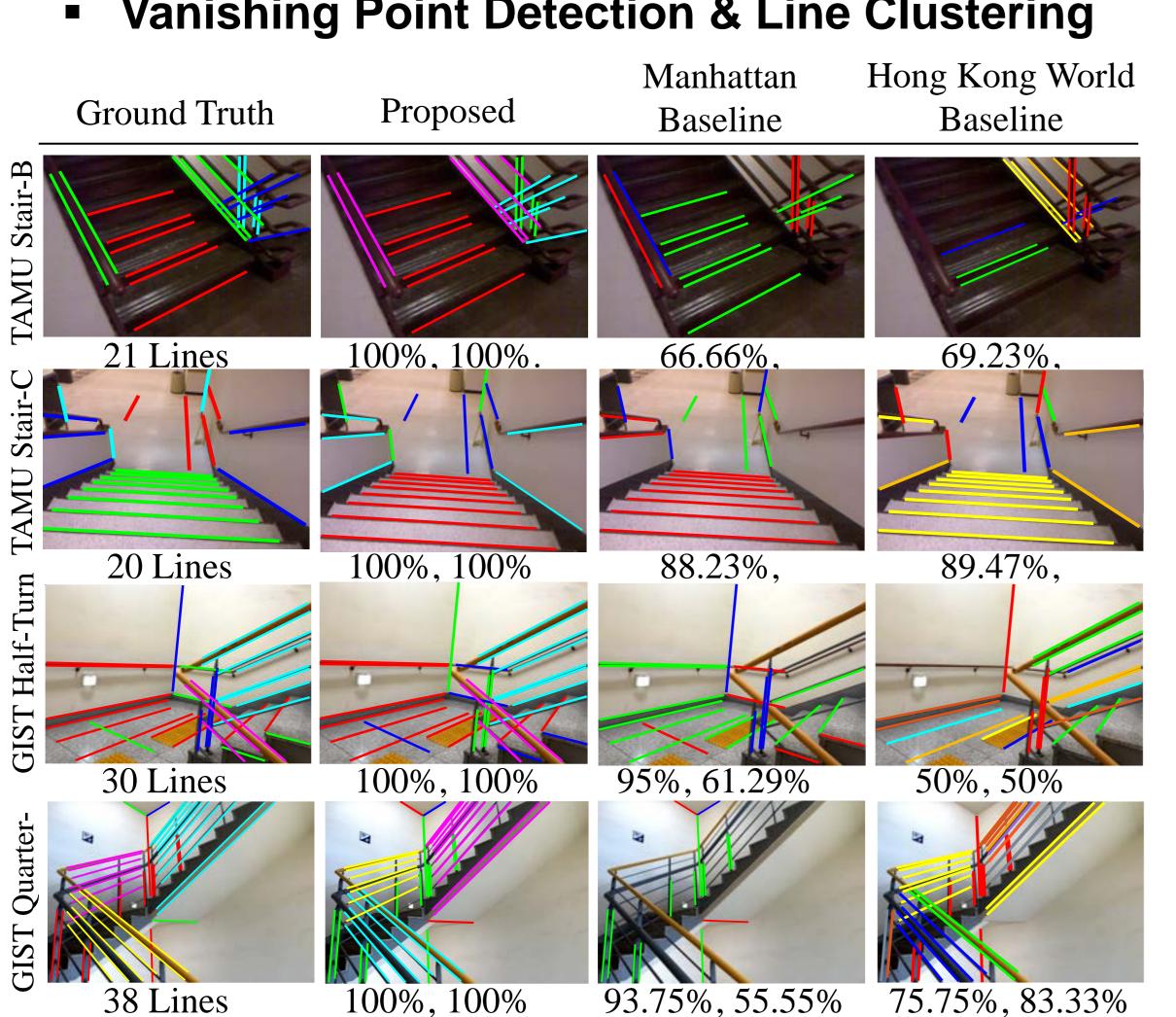


Visual Gyroscope in SFW



Evaluations

Vanishing Point Detection & Line Clustering



Quantitative Results of Our Rotational Motion Tracking

Table I. Absolute Rotation Error Comparison on our GIST-SFW Dataset (unit: degree)

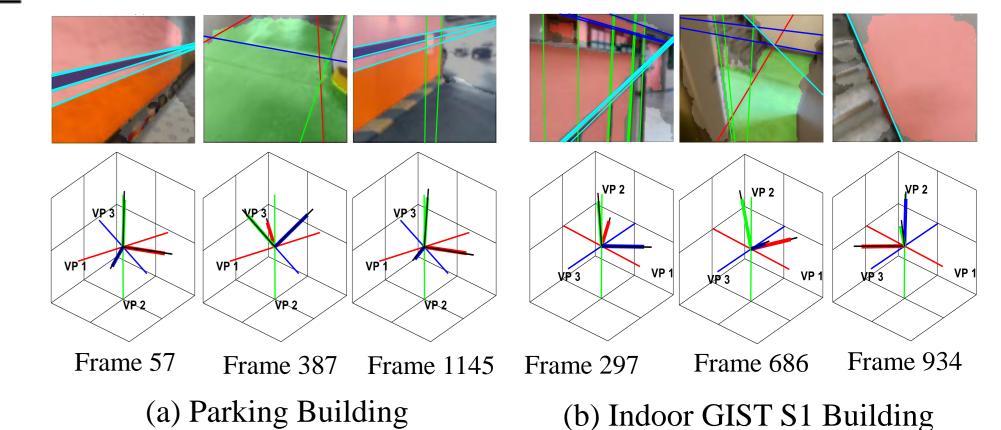
Experiment	Proposed	ManhattanSLAM	ORB-SLAM3	DROID-SLAM	LIMAP	Traveling Rotation
Half-Turn Stair 1	0.68	6.91	6.56	2.81	1.12	180°
Half-Turn Stair 2	1.19	18.23	12.40	3.33	1.38	360°
Quarter-Turn Stair 1	0.96	10.46	6.56	2.81	1.12	180°
Quarter-Turn Stair 2	1.21	12.21	15.98	5.76	1.41	360°
In-Place Rotation	1.18	20.11	20.26	10.23	×	1800°

Table II. Runtime Comparison on GIST-SFW Dataset

Propose	d ManhattanSLAM	ORB-SLAM3	DROID-SLAM	LIMAP
Time (s) 0.061	0.128	0.070	0.119	0.208

Table III. Results on Various Indoor/Outdoor Scenes

Sequence	ARE	
(a) Parking Building	1.62°	
(b) Indoor GIST S1 Building	1.79°	
(c) Outdoor Fire Escape Staircase	2.09°	
(d) Outdoor Pedestrian Bridge	2.32°	



Takeaways: Remember our San Francisco World model, enabling 3D inter-floor navigation! (=)

